



Video Capture Module

Component name		Video Capture Module	
Category (IP/ Reusable)	IP	Component type (HW/SW/product etc)	SW
HW Platform	x86	SW Platform /OS	Windows
Applications / applicable products	Multimedia applications/ products involving image capture and streaming applications		
Market/ industries applicable	Consumer Electronics		
Product Description	Video Capture and Render is a Direct show based video capturing and DirectX based rendering application. Live Video frame is captured and send through network in compressed format and in the receiver it is decompressed and rendered.		
Technical specifications	Supported Formats <ul style="list-style-type: none">• YUV420• YUV422• Compression in MJPEG format		
Features /benefits	<ul style="list-style-type: none">• Can be used to check data rate of different type of networks• Optimized implementation		
Readiness	Available as DirectX /DirectShow application		